

Travel Stone Character Sheet

Name **Rowan Treefriend**

3 **Level**

XP

+5%

XP Bonus

Class

Elf

Dice Type

d6

Ability Modifiers

13 **STR**

13 **INT**

9 **WIS**

16 **DEX**

11 **CON**

9 **CHA**

To Hit +1

+1

+1

Languages

Language Proficiency

Read & Write

Saving throw

AC Bonus

-2

Missile Attack Bonus

+2

Opt. Initiative

+1

Hit Point Bonus

Reaction

Retainers

4

Retainer Morale

7

Alignment

Armour

Chain mail

Base AC Dex Bonus

5

-2

Shield

My AC

3

Hit Points Per Hit Dice

Hit Points

17

Damage

My THACO 17

descending armor class is subtracted from attacker's THACO to find to-hit number

To Hit

DAC 9 8 7 6 5 4 3 2 1 0 -1

AAC 10 11 12 13 14 15 16 17 18 19 20

My To Hit 8 . 9 . 10 . 11 . 12 . 13 . 14 . 15 . 16 . 17 . 18

My Ranged To Hit 7 . 8 . 9 . 10 . 11 . 12 . 13 . 14 . 15 . 16 . 17

Item

Hands

Item

Arrow

L

R

Long Bow

Rings

Encumbrance

93 lb

Carry

Move

40 lb 120/40'

60 lb 90/30'

80 lb 60/20'

160 lb 30/10'

Remaining

67 lb

160 lb max

Weapon

To-Hit Bonus

Damage

Damage Bonus

Bastard Sword

+1

1d8/2d4

+1

Dagger

+1

1d4

+1

CP

GP

SP

PP

EP

Spells per Level

1 2 4

2 1 5

3 6

Ranged Weapon

To-Hit Bonus

Damage

Damage Bonus

+1 adj Range Short

0 adj Range Medium

-1 adj Range Long

Ammo/Item

Quantity Used

Long Bow

+1

1d6

70'

140'

210'

Arrows

20

Dagger thrown

+1

1d4

10'

20'

30'

Class Abilities, Equipment, Magic Items, Notes, Treasure, Spells

Infravision 60 ft.; Backpack, Bedroll, Magic Spells - (1st Level) Read Magic, Magic Missile; (2nd Level) Continual Light, can memorize two first level, and one second level spell per day, range 0,deciphers magical inscriptions,thereafter able to read that writing without recourse to the use of read magic, 10 Coins = 1 lb.